

ANGELICA DE LA CRUZ

917. 209. 7865

azdelac@gmail.com

azdelac.weebly.com

Ossining, NY

EDUCATION ● B.F.A. Interactive Design and Game Development,
Savannah College of Art and Design, September 2017 — Present

EXPERIENCE ● **3D Artist** for Global Game Jam, Savannah, USA
Collaborated with a team on “Off-Time Scrap” by modeling and texturing
main scene props and environmental assets, January 2020 — February 2020

Graphic Design Intern for Bloomberg L.P., New York, USA
Worked with the Communications department in graphic layouts, animations,
video editing, and organizing group meetings, June 2018 — August 2018

Graphic Design Mentor for TYWLS, New York, USA
Worked with TechCrew of The Young Women’s Leadership School of Astoria in
producing digital pamphlets, invitations, posters, banners, and animations to
sponsor TYWLS events within and outside of school, September 2016 — June 2017

Graphic Design Intern for TYWLS, New York, USA
Assisted the Yearbook team in the production of the 2017 Yearbook of The Young
Women’s Leadership School of Astoria (TYWLS) by contributing background
designs, photoshopping student photos, and recomposing featured business cards.
September 2015 — June 2016

ACADEMIC FOCUS ● Props | Environmental Game Art

SKILL SET ● 3D Modeling, Low-Poly Modeling, UV Mapping, Texturing, Concept Art, Digital Sculpting

TECHNOLOGIES ● Paint Tool SAI, Photoshop, Autodesk Maya, ZBrush, Substance Painter, Unreal Engine 4